

Macros for doing math more comfortably

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1 Summary

This package provides various extensions usable for math typesetting. Mostly of them are inspired from [Op_TE_X tricks](https://www.ctan.org/ctan/packages/olsak) [www](https://www.ctan.org/ctan/packages/olsak) page.

The following macros are defined in this package:

- `\bigp`, `\bbigp`, `\Bigp`, `\biggp`, `\Biggp`, `\autop`, `\normalp` gives better controlling of sizes of parentheses.
- `\smartdots` declares `\dots` macro more intelligent. `\smartvert` declares “|” for better spacing.
- `\rmsbsp` activates roman subscripts and superscripts in `[...]`.
- There are many common math macros for sets or for operators, for example `\R` or `\sgn`.
- `\eqsystem` enables to write systems of equations comfortably,
- `\toright`, `\toleft` puts the `\eqmark` to desired position, `\subeqmark` prints the given suffix as a part of the equation mark.
- `\scriptspaces` sets more spaces around `rel`, `bin` in script and scripscript styles.
- `\bfserif` sets `\bf` and `\bi` for math typesetting as for bold-serif, bold-italic-serif.
- `\flexipa` enables flexible partial symbol.
- `\rmchars` sets selected characters printed as `\rm`, `\vargreek` sets Greek letters to their variants.
- `\textvariables`, `\textdigits`, `\textmoremath` enables characters from used text font in math mode (variables, digits, more characters).
- `\replacemissingchars` allows to re-declare all characters missing in math font for printing them from additional math font.
- `\enablefic` enables final italic correction of inline-math lists.

¹ <https://petr.olsak.net>

4 Creating intervals more comfortable

Several math books uses `\langle`, `\rangle` for denoting the interval boundary if the boundary number is element of the interval too. For example `\langle 0,1 \rangle` is printed as $\langle 0, 1 \rangle$ and it means an interval from zero to one, zero is element of the interval but one isn't. The \TeX source of such math books looks badly because we cannot mark them like `\langle 0,1 \rangle` because it prints $\langle 0, 1 \rangle$ but we want $\langle 0, 1 \rangle$.

This package creates the `\interval` macro which can be set to be equal to `_` (using the `interval` option). Then `_` can be used just before the interval as a prefix. The `<` or `>` are automatically replaced by `\langle`, `\rangle` if `_` is prefixed. So, you can write `_ \langle 0,1 \rangle` or `_ (0,1)` or `_ \langle 0,1 \rangle` or `_ (0,1)` in order to get $\langle 0, 1 \rangle$ or $(0, 1)$ or $\langle 0, 1 \rangle$ or $(0, 1)$. The source with such intervals looks better.

Note that `interval` option does `\let_ = \interval`, so the original meaning of the `_` control sequence (from plain \TeX) is re-defined. The `_` control sequence can be used for this purpose because the next token is `(` or `<`, i.e. it is non-letter.

5 Using vertical bars with better spacing

The character “|” is declared with `Ord` class by default in Plain \TeX , but we are using it typically in the context `|\x|`. It means there should be `Open` and `Close` classes. This example gives correct result but try to use `|-1|` which gives bad spacing: $|-1|$. And `||x||` gives bad result too.

When you declare `\smartvert`, these problems are solved. Moreover, the “|” or “||” are expected to be always in pairs and they are scaled by `\left` and `\right` primitives automatically. If you don't want to use it in a pair, use `\singlevert` or `\big|`, or `\Big|` etc. Compare the result of `|\sum a_n| + ||x||`:

$$\begin{array}{l} |\sum a_n| + ||x|| \quad \text{if } \text{\smartvert} \text{ isn't initialized,} \\ \left| \sum a_n \right| + \|x\| \quad \text{if } \text{\smartvert} \text{ is initialized.} \end{array}$$

6 Roman subscript and superscript in [...]

When you declare `\rmsbsp`, then you can write `x_[text]` or `x^[text]` and it is equivalent to `x_{\mathbox{text}}` or `x^{\mathbox{text}}`.

7 Basic and typical macros for sets, functions etc.

These typical macros are defined in `math.opm`: `\N` for \mathbb{N} , `\Z` for \mathbb{Z} , `\Q` for \mathbb{Q} , `\R` for \mathbb{R} , `\C` for \mathbb{C} , `\sgn`, `\argmin`, `\argmax`, `\grad`, `\rank`, `\tr`, `\diag`, `\Span`, `\Rng`, `\Null`, `\Ker`, `\Res`, `\tg`, `\cotg`, `\arctg`, `\arccotg`.

I hate the `\frac`, `\dfrac` and `\tfrac` macros defined in \LaTeX but someone may want to use them. This package defines them. But I note: usage of `\over2` for $\frac{1}{2}$ is much more understandable than \LaTeX 's `\frac{1}{2}`.

The vectors and matrices are usually printed by `\bf A`{\bf x}. The package provides a shortcut `\.(letter)` to do the same, so user can write `\.A\.x` for multiplication of a matrix **A** by a vector **x**. We strictly don't recommend usage of `\.`, `\v`, `\=`, etc. for accents, so `math.opm` can define `\.` differently than the classical meaning “dotaccent”.

8 System of equations printed by \eqsystem

The `\eqsystem{equations}` enables to write systems of equations more comfortably. The equations are separated by `\cr` and the aligned columns are separated by space. For example:

```
$$
\eqsystem{ x + y - 2z = 10 \cr
          2x - 7y + z = 13 \cr
          -x + y ~ ~ = -5 }
$$
```

prints

$$\begin{array}{rcl} x + y - 2z & = & 10 \\ 2x - 7y + z & = & 13 \\ -x + y & = & -5 \end{array}$$

Note that empty columns have to be filled by `~` mark. There are columns for variables (possibly multiplied by a constant) and for binary operators `+` and `-` or relations `=`, `>` etc. or constants. Each column is aligned to right. The number of columns is unlimited (we have 7 columns in the example above). All given equations are packed to the `\vcenter` box.

The spaces between lines are enlarged by the value of `\eqskip` and the horizontal spaces between columns are enlarged by `\eqsep`. Both registers are set to 0pt by default.

The `\eqfil` register is “left filler” applied to each item in the `\eqsystem` columns. Its default is `\eqfil={\hfill}`. The right filler is hardwired and it is `\hfil`. This makes columns aligned to right by default. For example, when you set `\eqfil={\hfil}` then you have columns centered.

The `\eqsystem` macro allows optional parameter which is processed inside group before printing equations. You can do local settings here, for example `\eqsystem[\eqskip=2pt \eqsep=5pt]{...}`.

9 Equation marks in atypical cases

We may want to put equation marks `\eqmark` in more lines in display mode when we are using macros not designed for such case. For example in the lines of the `\cases` macro:

```


$$\begin{cases} 0 & \text{for } x < 0 \\ 1 & \text{otherwise} \end{cases}$$


```

This puts the equation marks to the right margin in each line generated by the `\cases` macro.

$$f(x) = \begin{cases} 0 & \text{for } x < 0 \\ 1 & \text{otherwise} \end{cases} \quad (1)$$

The `\toright\eqmark` is used here. Analogically, `\toleft\eqmark` puts the equation mark to the left margin. The position of these marks are correct after second or more \TeX run because \TeX needs to read data from its previous run in this case.

Sometimes we want to declare a bunch of equations with the same numeric equation marks but with different suffixes, for example (1.1a), (1.1b). We provide the macro `\subeqmark<suffix>` here. If `<suffix>` is a or A then `\subeqmark` starts a new bunch of equations with the next number. Following `\subeqmark b`, `\subeqmark c`, etc. use the same equation number, they differ only by given suffixes: You can put `[<label>]` after `<suffix>` for referencing purposes. Example:

```


$$\begin{cases} x + 2y + 3z = 600 & \text{\subeqmark a} \\ 12x + y - 3z = -7 & \text{\subeqmark b[label]} \\ 4x - y + 5z = 5 & \text{\subeqmark c} \end{cases}$$


```

```

The equation-\ref[label] has negative right side. Moreover, it applies

```

```


$$a^2 + b^2 = c^2. \text{\eqmark}$$


```

prints

$$x + 2y + 3z = 600 \quad (3a)$$

$$12x + y - 3z = -7 \quad (3b)$$

$$4x - y + 5z = 5 \quad (3c)$$

The equation (3b) has negative right side. Moreover, it applies

$$a^2 + b^2 = c^2. \quad (4)$$

10 Setting more spaces in script styles

Classical \TeX puts `\thickmuskip` around relations and `\medmuskip` around binary operators only in `\textstyle` and `\displaystyle`. These spaces are missing in `\scriptstyle` and `\scriptscriptstyle`. It means that we get, for example

$$\sum_{i=j+1}^{\infty} a_i$$

The formula $i = k + 1$ has no spaces here, so it looks unattractive. LuaTeX provides better control of all such spaces, so `math.opm` declares the macro `\scriptspaces{⟨s-rel⟩}{⟨s-bin⟩}{⟨ss-rel⟩}{⟨ss-bin⟩}` for setting these spaces. `⟨s-rel⟩` is “muskip” value used around relations in `\scriptstyle`, `⟨s-bin⟩` is “muskip” used around binary operators in `\scriptstyle` and the last two parameters gives these spacing in `\scriptscriptstyle`. If a parameter is empty, it means that it has zero value. For example after `\scriptspaces {2mu}{1.3mu}{}{}` the formula mentioned above looks like

$$\sum_{i=j+1}^{\infty} a_i$$

It looks better, doesn't it?

11 `\bf` and `\bi` shapes, math styles

OpTeX sets `\bf` and `\bi` math selectors as sans serif, because this follows the old traditional math typesetting of vectors and matrices. But Knuth's TeX has another default behavior: `\bf` and `\bi` select serified shapes. So, many people consider it as a standard. You can declare `\bfserif` if you want serified `\bf` and `\bi` math letters.

Moreover, this package provides `mstyle=⟨style⟩` and `bstyle=⟨style⟩` options. The `mstyle` option can be `TeX`, `ISO`, `french` or `upright` and `bstyle` option can be `TeX`, `OpTeX`, `ISO`, `upright`. The `mstyle` and `bstyle` options set the upright/italic versions of math Latin/Greek variables in the same manner as `math-style` and `bold-style` options (from L^AT_EX's `unicode-math`) do it. The `bstyle=OpTeX` sets sans serif bold variables, which is default in OpTeX.

12 Selected upright letters and variants for Greek letters

Some mathematicians claim that the letters e , i and π in meaning “a constant” should be printed in upright form. TeX prints all variables in math italic, but this package enables to set exceptions for some letters. For example after `\rmchars{e, i, \pi}`, all occurrences of these three letters in math mode will be set in upright shape. If you set this, then the well-known math identity $e^{i\pi} = -1$ looks like this:

$$e^{i\pi} = -1, \quad \text{compare with: } e^{i\pi} = -1.$$

The syntax is `\rmchars{⟨list⟩}`, where `⟨list⟩` is a list of characters separated by (optional) commas. The character is `a` to `z` or `A` to `Z` or `\alpha` to `\omega`.

If you set a character by `\rmchars` globally and you want to print it in italic locally then use `\mit`, for example `{\mit e}` prints e .

Several Greek letters have their variant shape: `\epsilon` ϵ , `\varepsilon` ε , `\sigma` σ , `\varsigma` ς , `\phi` ϕ , `\varphi` φ , `\theta` θ , `\vartheta` ϑ , `\pi` π , `\varpi` ϖ , `\kappa` κ , `\varkappa` \varkappa , `\rho` ρ , `\varrho` ϱ , `\Theta` Θ , `\varTheta` \varTheta . Maybe, there is a tradition of usage variant shapes instead of standard ones in your mathematics field. Then you can use `\vargreek{⟨list⟩}`, where `⟨list⟩` includes the list of no-var control sequences for these letters (separated by optional comma). For example `\vargreek{\epsilon \phi \rho}` causes that `\epsilon` is printed as ε , `\phi` as φ and `\rho` as ϱ .

If you want to declare a Greek letter by both `\vargreek` and `\rmchars`, use `\rmchars` first.

The package provides two options `rmchars` and `vargreek`. The equation sign must follow and then the `⟨list⟩` with syntax mentioned above. For example `\mathsetup{vargreek={\epsilon,\rho}}`.

13 Flexible partial symbol ∂

Classical TeX with Computer Modern fonts uses slanted `\partial` symbol. On the other hand, default setting of Unicode math gives upright `\partial` but six variants of this symbol are provided: roman (upright) `\mrmpartial` ∂ , bold `\mbfpartial` ∂ , italic `\mitpartial` ∂ , bold italic `\mbfitpartial` ∂ , bold sans serif `\mbfsanspartial` ∂ , bold italic sans serif `\mbfitsanspartial` ∂ .

When you declare `\flexipa` or `\flexiblepartial` or use the `flexipa` package option, then the `\partial` symbols get italic variant as default and behaves like others Greek symbols: it changes its variant according to the `\rm`, `\it`, `\bf`, `\bi` selectors in math mode. You can declare what variant of the `\partial` character will be shown at what selector. This can be done by the `\partialsymbolvars` `⟨default⟩` `⟨rm⟩` `⟨bf⟩` `⟨it⟩` `⟨bi⟩` macro. Each of these five parameters can be `{rm}` or `{bf}` or `{it}` or `{bfit}` or `{bfsans}` or `{bfitsans}`. For example the third parameter declares what

variant of the partial symbol is printed when `\bf` selector is used in math mode. The `\flexipa` macro runs the following default setting:

```
\partialsymbolvars {it} {rm} {bfsans} {it} {bfitsans}
```

It means that default is italic variant and when `\rm` is selected then roman (upright) variant is printed, when `\bf` is selected then bold sans serif variant is printed etc.

14 Variables and digits from currently used text font

When Unicode math font is loaded then all variables and digits are printed from it in math mode. If you are using text fonts with another visual concept then you can see a differences when you use digits in text mode and in math mode. You can specify `\textdigits` if you want to use digits from current text `\rm` font in math and `\textvariables` if you want to use variables from current text `\it` font in math. You can set printing of `+−*/=⟨⟩{⟨⟩}` from text `\rm` font in math by `\textmoremath`. You can inspire from the `\textmoremath` macro and set more similar characters from text font.

You have to load a text font family (using `\fontfam` for example) first and use `\textdigits`, `\textvariables`, `\textmoremath` after it. This is due to these macros reads *current* text `\rm` and `\it` fonts and set them to math printing.

Note that we cannot avoid a visual incompatibility of parentheses when they are use in the context `\left`, `\right`. These parentheses must be printed from math font always because text font is unable to create bigger versions of them.

The package provides the option `text={⟨list of words⟩}`, each `⟨word⟩` from the `⟨list⟩` can be `digits` or `variables` or `moremath`. It runs corresponding macro(s) described above. For example `\mathsetup{text=digits variables}` is equal to the declaration of `\textdigits \textvariables`.

15 Replacing all missing math characters from another font

If we load an additional math font by `\addUmathfont`, for example:

```
\addUmathfont \xits {[XITSMath-Regular]}{} {[XITSMath-Bold]}{} {}
```

then we can re-declare the code of arbitrary math character in such a way that it is printed from this additional font. It can be done by `\mathchars` provided by OpTeX, for example:

```
\mathchars \xits {\leftdasharrow \updasharrow \righdasharrow \downdasharrow}
```

But this method enables to re-declare only selected characters. Maybe, you want to re-declare *all* Unicode math characters which are missing in the main font. This can be done by `\replacemissingchars` `⟨family⟩` provided by the `math.opm`. For example

```
\replacemissingchars \xits
```

replaces all characters missing in the main font by characters from the `\xits` declared by previous `\addUmathfont`. The names of all replaced characters are printed in log file. If the additional math font doesn't provide all Unicode math characters then you can load a next additional math font using another `\addUmathfont` and do `\replacemissingchars` `⟨family⟩` again. Only those characters not replaced by previous steps are replaced.

16 Final italic correction

Classical TeX adds italic correction after each Ord atom with a single letter from math italic font including the last one in inline-math. LuaTeX and OpTeX does the same only when classical `tfm` math fonts are used. When you switch to Unicode math, the italic correction of the last glyph of the inline-math list is lost, unfortunately. Try this:

```
$T$' the italic correction after $T$ is inserted (classical fonts)
```

```
\fontfam[lm]
```

```
$T$' the italic correction after $T$ isn't inserted (Unicode fonts)
```

```
\bye
```

This package provides the `\enablefic` command which enables the classical TeX feature: the final italic correction of the inline-math list is automatically added.

When `\enableficc` (or `enableficc` option) is declared then you can control the behavior of this feature by the `\finalitalcorr` register: if it is positive then the feature is activated and if it is zero, the feature is deactivated. The `\enableficc` macro sets `\finalitalcorr=1`.

17 Miscellaneous commands

I created various commands at the requests of users. They asked me to create commands similar to ones from L^AT_EX packages.

`\mathclap{⟨formula⟩}` creates `{\hbox to0pt{\hss $⟨formula⟩\hss}}` and respects the math style. `\mathrlap{⟨formula⟩}` and `\mathllap{⟨formula⟩}` is `\rlap` and `\llap` analogue of `\mathclap`.

18 General recommendation for writing OpT_EX packages

This section has nothing common with the subject of this package but this package can serve as inspiration for another package writers. It should be a template for another `⟨pkg⟩.opm` files. We emphasize several principles here. The basic information can be found in [section 2.2](#) of the OpT_EX manual. Try to run²

```
optex -jobname math-doc '\docgen math'
```

for creating this documentation. You can see (from the log file) that the `math.opm` is read four times during this process. First one is due to `\docgen math`. It skips the part before `\endcode` and searches the following `_doc..._cod` pair in the file and processes it (see the end of the file `math.opm`). The macros and main instruction about generating toc, index, etc. are here. First instruction is `\load [doc,math]` which initializes doc mode of OpT_EX and loads `math.opm` secondly because we want to show some effects provided by this package. Then there is `\printdoctail math.opm` which loads the `math.opm` again and prints the documentation starting from `\endcode`. Finally, there is `\printdoc math.opm` which prints the codes mixed by the documentation text inside pairs `_doc..._cod`. This causes the fourth loading of the `math.opm` file.

The first part of the `math.opm` file looks like:

```
% Optional comments

\_def\_⟨pkg⟩\_version {⟨version-number⟩, ⟨version-date⟩}
\_codedecl \pkgsequence {Doing the life more comfortable <\_⟨pkg⟩\_version>}
\_namespace{⟨pkg⟩}
```

The `_⟨pkg⟩_version` macro should be declared here. The macro should expand to version number followed by version date. User can check the package version simply by expanding this macro after the package is loaded. And we want to have this data only at single place of the file. You may check the log file if the text given by `_codedecl` isn't too long and isn't broken to more lines. Keeping single line is better because users can `grep @:` on log file in order to get information of all loaded packages and their version numbers.

The `_namespace {⟨pkg⟩}` opens the name space used by your package where all `\.foo` are internally transformed to `_⟨pkg⟩_foo`. Next part of the file includes the code itself documented in `_doc..._cod` pairs. It is finished by `_endnamespace` which finalizes the scope where `\.foo` are transformed to `_⟨pkg⟩_foo` and by `\endcode` which does `\endinput` when the macros are load. Final part of the file after `\endcode` can include more detailed documentation.

If your package requires other packages then insert `\load [⟨package1⟩,⟨package2⟩]` after `_codedecl` and before the the `_namespace` command. Each package uses its own namespace, so it is important to load these packages before your `_namespace` is opened.

If you have any idea of creating a macro package, you probably start with experimental macros in the public namespace. It means that there are `\def\mymacro` etc. Once such a code is working, you can include it to the macro package introduced by `_namespace {⟨pkg⟩}`. You have to go through your code carefully sequence per sequence and insert `_` or `.` in front of their names. The “`_`” prefix have to be used if the sequence is a primitive or an OpT_EX macro and the “`.`” prefix if it is your macro. So, the code fragment `\def\mymacro` have to be rewritten to `_def\._mymacro`. If the macro `\mymacro` is intended for end users, then export it to the public name space after it is defined by the `_nspublic \mymacro ;` command.

² Run it three times because Table of contents and Index are created.

Sometimes you may want to define a macro only in public namespace. Then use prefix `_newpublic` before your declaration, see declaration of `\sgn` in this package as an example. The reason is: if a user has defined such a macro already then the warning is printed. The user can read this warning and declare the macro after `\load[⟨pkg⟩]` in this case.

19 Implementation

math.opm

```
6 \def\_math_version {0.16, 2024-10-17}
7 \codeldecl \replacemissingchars {Doing math more comfortably <\_math_version>}
8 \namespace{math}
```

The `math` package provides options, they can be declared using the `\mathsetup{⟨options⟩}` macro. For example `\mathsetup {vert, dots}`. If you create your own package with options, provide a similar `\⟨pkg⟩set` macro. The `\.kv` macro is similar to OpTeX's `\kv`, but with specific `pkg:math` dictionary.

math.opm

```
18 \def\_mathsetup #1{%
19   \edef\restorekvdic{\_kvdic{\_the\_kvdic}}%
20   \_kvdic{pkg:math}%
21   \_nokvx {\_opwarning{\_the\_kvdic: unknown option "##1", ignored}}%
22   \_kvx {vert}    {\_smartvert}%    sets | as math active, to do better |x| or ||x||
23   \_kvx {dots}    {\_smartdots}%    \dots behaves like \ldots or \cdots
24   \_kvx {interval} {\_let\_=\_interval}% enables \_<0,1)
25   \_kvx {rmsbsp}  {\_rmsbsp}%      activates x_[text] and x^[text]
26   \_kvx {bfserif} {\_bfserif}%     \bf, \bi select fonts with serifs
27   \_kvx {flexipa} {\_flexipa}%     flexible partial symbol
28   \_kvx {mstyle}  {\_mstyle{##1}}% sets mstyle=TeX or ISO or french or upright
29   \_kvx {bstyle}  {\_bstyle{##1}}% sets bstyle=TeX or ISO or upright or OpTeX
30   \_kvx {rmchars} {\_rmchars{##1}}% does \_rmchars{<list>}
31   \_kvx {vargreek} {\_vargreek{##1}}% does \_vargreek{<list>}
32   \_kvx {text}    {\_dotext{##1}}% does \_dotext{<list>}
33   \_kvx {enablefic} {\_enablefic}%  enables final italic correction
34   \_readkv{#1}%
35   \restorekvdic
36 }
37 \def\_kv #1{\_trycs{\_kv:pkg:math:#1}{\_kvunknown}}% for accessing values given by \mathsetup
38
39 \_nspublic \mathsetup ;
40 \_newpublic \_let\mathset = \_mathsetup % for backward compatibility
```

`\bigg`, `\bbigg`, `\Bigg`, `\biggp`, `\Biggp`, `\autop`, `\normalp` are inspired from OpTeX trick 0094

math.opm

```
47 \def\_bigg #1{\_fparam{#1}\_bigl\_bigr}
48 \def\_bbigg #1{\_fparam{#1}\_bbigl\_bbigr}
49 \def\_Bigg #1{\_fparam{#1}\_Bigl\_Bigr}
50 \def\_biggp#1{\_fparam{#1}\_biggl\_biggr}
51 \def\_Biggp#1{\_fparam{#1}\_Biggl\_Biggr}
52 \def\_autop#1{\_fparam{#1}\_left\_right}
53 \def\_normalp#1{\_fparam{#1}\_relax\_relax}
54 \def\_fparam#1#2#3{%
55   \_isequal .{#1}\_iffalse #1\_fi
56   \_let\bigleft=#2\_let\bigright=#3\_nospacefuturelet\_next\_fparamA}
57 \def\_fparamA{%
58   \_casesof \_next
59   ( \_fparamB())%
60   [ \_fparamB[])%
61   {\_fparamB{\}})%
62   \_bgroup \_def\_lparen{\}\_def\_rparen{\}\_fparamC}%
63   \_finc {})%
64 }
65 \def\_fparamB#1#2{%
66   \_def\_lparen{#1}\_def\_rparen{#2}%
67   \_def\_next#1##1#2{\_trick_ensurebalanced#1#2\_fparamC{##1}}%
68   \_next
69 }
70 \def\_fparamC#1{%
71   \_ifx\bigleft\_left \_mathopen{\}\_bgroup\_fi
72   \bigleft\_lparen{#1}\bigright\_rparen
```

```

73 \_ifx\bigright\_right \_egroup\_fi
74 }
75 \_nspublic \bigp \bbigp \Bigp \biggp \Biggp \autop \normalp ;

```

We need macro `\ensurebalanced` $\langle open-b \rangle \langle close-b \rangle \langle macro \rangle$ for balancing nested parentheses from [OpTeX trick 0043](#). We use `trick` namespace for these macros.

math.opm

```

82 \_resetnamespace{trick}
83 \_def\ensurebalanced#1#2#3{\_immediateassigned{%
84 \_def\balopen{#1}\_def\balclose{#2}\_let\balaction=#3%
85 \_def\readnextbal##1##2#2{\ensurebalancedA{##1##2##2}}%
86 \ensurebalancedA}
87 \_def\ensurebalancedA#1{\.isbalanced#1%
88 \_iftrue\_afterfi{\balaction{#1}}\_else\_afterfi{\readnextbal{#1}}\_fi}
89 \_def\isbalanced#1\_iftrue{\_immediateassignment\_tmpnum=0 \.isbalancedA#1{\.isbalanced}}
90 \_def\isbalancedA#1{\.countbalanced#1\.isbalanced \.isbalancedB}
91 \_def\isbalancedB#1{%
92 \_ifx\isbalanced#1\_afterfi{\_cs{ifnum}\_tmpnum=0 }\_else\_ea\.isbalancedA\_fi}
93 \_def\countbalanced#1{\_ea\_ifx\balopen #1\_immediateassignment\_incr\_tmpnum\_fi
94 \_ea\_ifx\balclose#1\_immediateassignment\_decr\_tmpnum\_fi
95 \_ifx\isbalanced#1\_else\_ea\.countbalanced\_fi}
96 \_resetnamespace{math}

```

`\smartdots` re-sets `\dots` to `\.dots`. The `\.dots` lets `\.next` using `\futurelet` and checks the `\.next`: If it is declared by `_chardef` then `\.mchar` is the real Unicode character with `\chardefed` code. If `\.next` is a real Unicode character then `\.mchar` includes it. This is done by the expandable `\cstochar` macro provided by OpTeX. If `\.next` is something else (i.e. `\.mchar` is empty) then print `\ldots` else print `\cdots` for Op, Bin, Rel, Open, Close math classes of the `\.next` math object or prints `\ldots` in other cases.

math.opm

```

110 \_def\smartdots {\_let\dots=\.dots}
111 \_def\dots{\_relax \_ifmode \_ea\.specdots \_else \_dots \_fi}
112 \_def\specdots{\_futurelet\.next\.specdotsA}
113 \_def\specdotsA{%
114 \.ischardef\.next\_iftrue \_edef\.mchar{\_Uchar\.next}%
115 \_else \_edef\.mchar{\_cstochar\.next}%
116 \_fi
117 \_ifx\.mchar\_empty \_ldots
118 \_else \_Umathcharnumdef\.next=\_Umathcode\_ea\.mchar \_relax
119 \_ifcase \.readclass\.next
120 \_ldots\_or \_cdots\_or \_cdots\_or \_cdots\_or \_cdots\_or \_cdots \_else \_ldots \_fi
121 \_fi
122 }
123 \_def\ischardef #1\_iftrue {\_ea\.ischardefA\_meaning#1\_fin}
124 \_def\ischardefA #1#2#3#4#5#6\_fin {\_def\tpa{#1#2#3#4#5}\_ifx\tpa\.stringchar}
125 \_edef\.stringchar{\_string\char}
126 \_def\readclass#1{\_ea\.readclassA\_meaning#1\_fin}
127 \_def\readclassA#1"#2"#3\_fin{#2}
128
129 \_nspublic \smartdots ;

```

The macro `\.interval` reads following tokens until the `)` or `>` is found in the input queue and replaces `<` to `\langle` and `>` to `\rangle`. The reading and replacing process saves the tokens to the `\intevalL` macro only and finally this macro is launched.

math.opm

```

137 \_def\.interval{\_def\intervall{\.intervalA}
138 \_def\intervalA{\_nospacefuturelet\.next\.intervalB}
139 \_def\intervalB{\_ifx\.next\_bgroup \_ea\.intervalC \_else \_ea\.intervalD \_fi}
140 \_def\intervalC#1{\_addto\intervall{#1}}\.intervalA}
141 \_def\intervalD#1{\_casesof #1
142 < {\_addto\intervall{\langle}\.intervalA}
143 > {\_addto\intervall{\rangle}\.intervalL}
144 ) {\_addto\intervall{}}\.intervalL}
145 \_finc {\_addto\intervall{#1}\.intervalA}%
146 }

```

`\smartvert` sets `|` as math-active character and declares it equal to `\autovert` macro. This macro checks two variants: there is single `|` or there is double `||`. It runs `\autovertA` or `\autoVertA`. These

macros find the closing | or || and use | or || in context of `\left`, `\right`. The `\singlevert` is declared here if a user want to use a single vertical bar.

```

157 \newpublic\mathchardef \singlevert=\mathcode`|
158 \def\autovert {\_isnextchar|\_autoVertA}{\_autovertA}}
159 \def\autovertA #1|{\_mathopen{}\\_mathclose{\_left|#1\_right|}}
160 \def\autoVertA|#1||{\_mathopen{}\\_mathclose{\_left|#1\_right||}}
161 \bgroup \lccode`~=\_ \lowercase{\_egroup
162 \def\smartvert{\_let~=\_autovert \mathcode`|= "8000 }}
163
164 \nspublic \smartvert ;

```

`\rmsbsp` activates `^` and `_` so they check the next character. If it is `[` then `\mathbox` is used for subscript or superscript, else normal behavior of subscript or superscript is kept.

```

172 \def\rmsbsp{%
173 \_adeft^{\_isnextchar[{\_rmsp}{\_sp}}
174 \_adeft_{\_isnextchar[{\_rmsb}{\_sb}}
175 \def\rmsp[##1]{\_sp{\_mathbox{##1}}}
176 \def\rmsb[##1]{\_sb{\_mathbox{##1}}}
177 \catcode `^=12 \catcode `_=11
178 \mathcode `_= "8000 \mathcode `^= "8000
179 }
180 \nspublic \rmsbsp ;

```

The control sequences `\N`, `\Z`, `\Q`, `\R`, `\C` `\sgn`, `\argmin`, `\argmax`, `\grad`, `\rank`, `\tr`, `\diag`, `\Span`, `\Rng`, `\Null`, `\Ker`, `\Res`, `\tg`, `\cotg`, `\arctg`, `\arccotg`, `\frac`, `\dfrac`, `\tfrac`, `\.` are defined directly in the user space by `\newpublic`. The `\pdef` is a shortcut for `\protected\def`.

```

191 \def\pdef{\_protected\def}
192
193 \newpublic\pdef \N {\_bbchar N}}
194 \newpublic\pdef \Z {\_bbchar Z}}
195 \newpublic\pdef \Q {\_bbchar Q}}
196 \newpublic\pdef \R {\_bbchar R}}
197 \newpublic\pdef \C {\_bbchar C}}
198
199 \newpublic\pdef \sgn {\_mathop{\_rm sgn}\_nolimits}
200 \newpublic\pdef \argmin {\_mathop{\_rm argmin}}
201 \newpublic\pdef \argmax {\_mathop{\_rm argmax}}
202 \newpublic\pdef \grad {\_mathop{\_rm grad}\_nolimits}
203 \newpublic\pdef \rank {\_mathop{\_rm rank}\_nolimits}
204 \newpublic\pdef \tr {\_mathop{\_rm tr}\_nolimits}
205 \newpublic\pdef \diag {\_mathop{\_rm diag}\_nolimits}
206 \newpublic\pdef \Span {\_mathop{\_rm Span}\_nolimits}
207 \newpublic\pdef \Rng {\_mathop{\_rm Rng}\_nolimits}
208 \newpublic\pdef \Null {\_mathop{\_rm Null}\_nolimits}
209 \newpublic\pdef \Ker {\_mathop{\_rm Ker}\_nolimits}
210 \newpublic\pdef \Res {\_mathop{\_rm Res}\_nolimits}
211 \newpublic\pdef \tg {\_mathop{\_rm tg}\_nolimits}
212 \newpublic\pdef \cotg {\_mathop{\_rm cotg}\_nolimits}
213 \newpublic\pdef \arctg {\_mathop{\_rm arctg}\_nolimits}
214 \newpublic\pdef \arccotg {\_mathop{\_rm arccotg}\_nolimits}
215
216 \newpublic\pdef \frac #1#2{{#1}\_over#2}}
217 \newpublic\pdef \dfrac #1#2{{\_displaystyle{#1}\_over#2}}
218 \newpublic\pdef \tfrac #1#2{{\_textstyle{#1}\_over#2}}
219
220 \newpublic\pdef \.#1{\_bf#1}}

```

`\eqsystem{equations}` saves its parameter to `\.tmpb` and does a collection of `_replstrings`. It replaces all spaces by `&` (but ignores the optional first and last space), it removes spaces before `\cr`, it precedes `\mathord` before all - (but not if the minus is alone in the column) and runs `\halign`. The `\baselineskip` is enlarged by `\openupeqskip`. Each item adds `0.5\eqsep` around it and `\eqfil` to the left side and `\hfil` to the right side.

```

233 \_protected \_optdef\eqsystem[]#1{\_vcenter{%
234 \_def\.tmpb{\_bb#1\_bb}\_replstring\.tmpb{ }&}%
235 \_replstring\.tmpb{\_bb#1}\_replstring\.tmpb{&\_bb}\_replstring\.tmpb{&\cr}{\cr}%

```

```

236 \replstring\ .tmpb{-}\_mathord-}\_replstring\ .tmpb{&\_mathord-}&}{&-&}%
237 \_let ~=\_relax
238 \_the\_opt \_relax \_openup\ .eqskip
239 \_halign{&\_the\ .eqfil\_kern.5\ .eqsep$\_displaystyle{##{}}$\_kern.5\ .eqsep\_hfill\_cr
240 \ .tmpb\_crrc}%
241 }}
242 \_let\ .bb=\_empty
243 \_newdimen\ .eqskip
244 \_newdimen\ .eqsep
245 \_newtoks\ .eqfil \ .eqfil={\_hfill}
246 \_nspublic \eqsystem \eqskip \eqsep \eqfil ;

```

The `\toright` and `\toleft` macros are based on the `\setpos` and `\posx` macros. The printing point is shifted by `\posx` to the left (i.e. to the left boundary of the sheet) and then it is shifted to the desired space by `\kern\hoffset+\hspace`. This idea is moved from [OpTeX trick 0028](#).

math.opm

```

256 \_newcount \_tomarginno
257 \_def\ .toright #1{\_incr\ .tomarginno {\_setpos[_math_tr:\_the\ .tomarginno]%
258 \_rlap{\_kern-\_posx[_math_tr:\_the\ .tomarginno]\_kern\_hoffset\_kern\_hspace\_llap{#1}}}}
259 \_def\ .toleft #1{\_incr\ .tomarginno {\_setpos[_math_tr:\_the\ .tomarginno]%
260 \_rlap{\_kern-\_posx[_math_tr:\_the\ .tomarginno]\_kern\_hoffset\_rlap{#1}}}}
261
262 \_nspublic \toright \toleft ;

```

The `\subeqmark` works because the internal `_thednum` is re-defined. The `_dnumpost` is added here. If you want to use another format for `_thednum` then you have to add the `_dnumpost` to it too.

math.opm

```

270 \_def \_thednum {(\_the\_dnum \_dnumpost)}
271 \_def\ .dnumpost{}
272 \_def\ .subeqmark #1{\_def\ .dnumpost{#1}\_lowercase{\_ifx a#1}\_else \_decr\_dnum\_fi \_eqmark}
273
274 \_nspublic \subeqmark ;

```

`\bfserif` re-defines internal OpTeX `_mabf` and `_mabi` macros.

math.opm

```

280 \_def\ .bfserif{\_uniononly\bfserif}%
281 \_protected\_def\_mabf {\_inmath{\_bfvariables\_bfgreek\_bfGreek\_bfdigits}}%
282 \_protected\_def\_mabi {\_inmath{\_bivariabes\_bigreek\_bfGreek\_bfdigits}}%
283 }}
284
285 \_nspublic \bfserif ;

```

`\flexipa` (or `\flexiblepartial`) runs `\partialsymbolvars {it}{rm}{bfsans}{it}{bfitsans}`. The `\partialsymbolvars` macro adds two tokens `_partialvar` `\m{var}partial` to `_mit`, `_marm`, `_mabf`, `_mait`, `_mabi` macros. The `_partialvar` macro sets appropriate `_Umathcode` of the `_partialchar` to the code given by the parameter `\m{var}partial`. Five macros `\mbfpartial`, `\mitpartial`, `\mbfitpartial`, `\mbfsanspartial`, `\mbfitsanspartial` are declared in the macro file `unimath-table.opm`. The math character `\mrmpartial` (for upright variant) is declared here.

math.opm

```

300 \_chardef\ .partialchar="2202
301 \_Umathchardef\ .mrmpartial=0 1 \_partialchar
302 \_def\ .partialvar #1{\_Umathcode \_partialchar 0 1
303 \_ifx#1\ .mrmpartial \_partialchar \_else\_ea`#1 \_fi
304 }
305 \_def\ .inadd#1#2{\_ea\ .inaddA#1{#2}#1}
306 \_def\ .inaddA\_inmath#1#2#3{\_protected\_def#3{\_inmath{#1#2}}}
307
308 \_def\ .partialsymbolvars #1#2#3#4#5{%
309 \_ifx\_ncharmA\_undefined \_opwarning{\_stringflexipa: Unicode math must be loaded first}%
310 \_else
311 \_def\ .tmp{\_ea\_addto \_ea\_mit \_ea {\_ea\ .partialvar \_csname m#1partial\_endcsname}}%
312 \_ifx\_mit\_mit \_tmp \_let\_mit=\_mit \_else \_tmp \_fi
313 \_ea\ .inadd \_ea\_marm \_ea {\_ea\ .partialvar \_csname m#2partial\_endcsname}%
314 \_ea\ .inadd \_ea\_mabf \_ea {\_ea\ .partialvar \_csname m#3partial\_endcsname}%
315 \_ea\ .inadd \_ea\_mait \_ea {\_ea\ .partialvar \_csname m#4partial\_endcsname}%
316 \_ea\ .inadd \_ea\_mabi \_ea {\_ea\ .partialvar \_csname m#5partial\_endcsname}%
317 \_mit
318 \_fi
319 }

```

```

320 \def\flexipa{\uniononly\flexipa{\partialsymbolvars {it}{rm}{bfsans}{it}{bfitsans}}}
321 \newpublic \let \flexiblepartial=\flexipa
322 \nspublic \flexipa \partialsymbolvars \mrmpartial ;

```

The options `mstyle`, resp. `bstyle` run `\.mstyle`, resp. `\.bstyle` and these macros set required shapes of math variables. This can be done only when Unicode-math is loaded already. This is a reason why `\.uniononly{<text>}{<code>}` is used: it runs `<code>` only when Unicode-math is loaded, otherwise it prints a warning.

```

332 \def\.mstyle #1{\uniononly{mstyle}{\lowercase{\cs{math_mstyle_#1}}}}
333 \def\.bstyle #1{\uniononly{bstyle}{\lowercase{\cs{math_bstyle_#1}}}}
334
335 \def\.mstyle_tex {%
336   \protected\def\mit {\itvariables \rmdigits \itgreek \rmGreek}\mit
337 }
338 \def\.mstyle_iso {%
339   \protected\def\mit {\itvariables \rmdigits \itgreek \itGreek}\mit
340 }
341 \def\.mstyle_french {%
342   \protected\def\mit {\umathrange{A-Z}71\nccharmA \umathrange{a-z}71\nccharita
343     \rmdigits \rmgreek \rmGreek}%
344   \mit
345 }
346 \def\.mstyle_upright {%
347   \protected\def\mit {\rmvariables \rmdigits \rmgreek \rmGreek}\mit
348 }
349 \def\.bstyle_tex {%
350   \protected\def\mabf {\inmath{\bfvariables\bigreek\bfGreek\bfdigits}}%
351   \protected\def\mabi {\inmath{\bivvariables\bigreek\bfGreek\bidigits}}%
352 }
353 \def\.bstyle_optex {%
354   \protected\def\mabf {\inmath{\bsansvariables \bsansgreek \bsansGreek \bsansdigits}}%
355   \protected\def\mabi {\inmath{\bisansvariables \bisansgreek \bsansGreek \bsansdigits}}%
356 }
357 \def\.bstyle_iso {%
358   \protected\def\mabf {\inmath{\bivvariables\bigreek\biGreek\bfdigits}}%
359   \protected\def\mabi {\inmath{\bivvariables\bigreek\bfGreek\bidigits}}%
360 }
361 \def\.bstyle_upright {%
362   \protected\def\mabf {\inmath{\bfvariables\bfgreek\bfGreek\bfdigits}}%
363   \protected\def\mabi {\inmath{\bivvariables\bigreek\biGreek\bidigits}}%
364 }
365 \def\.uniononly #1{\ifx\rmvariables\undefined
366   \opwarning{pkg:math: \string#1 ignored: Unicode-math must be loaded}%
367   \ea\ignoreit \else \ea\useit \fi
368 }

```

`\rmchars{<list>}` is implemented using `\foreach`. The list is expanded first because we want to expand control sequences like `\alpha` to a real character α .

`\vargreek{<list>}` is implemented using `\foreach`. The parameter is not expanded because we want to keep control sequences like `\alpha` unchanged.

```

379 \def\.rmchars#1{\uniononly\rmchars{\ea\foreach\expanded{#1}\do{\ifx,##1\else\rmchar##1\fi}}
380 \def\.rmchar#1{\Umathcode`#1=0 1 `#1 }
381
382 \def\.vargreek#1{\foreach#1\do{\ifx,##1\else \vargreekchar##1\fi}}
383 \def\.vargreekchar#1{%
384   \ifcsname var_csstring#1_endcsname \slet{\csstring#1}{var_csstring#1}%
385   \else \opwarning{\string\vargreek: the \bslash var_csstring#1_space doesn't exists}%
386   \fi
387 }
388 \nspublic \rmchars \vargreek ;

```

`\textvariables`, `\textdigits`, `\textmoremath` initialize new two families 5, 6 using `\.textmathini` and sets `\mathcodes` of given characters to these families. Moreover, `\textvariables` adds `\fam` register setting to `\rm` and `\it` selectors and re-set Greek variables to use only math font (because we are not sure if Greek letters are in the current text fonts).

`\dotext`{*{list of words}*} runs `\text`{*word*} for each *word* in the list. It is used when the option `text=`{*list of words*} is used.

math.opm

```

401 \_def\textmathini{%
402   \_fontdef\mathrm{\_rm}\_fontdef\mathit{\_it}%
403   \_fontdef\mathbf{\_bf}\_fontdef\mathbi{\_bi}%
404   \_addto\_normalmath{%
405     \_setmathfamily 5 \mathrm
406     \_setmathfamily 6 \mathit
407   }%
408   \_addto\_boldmath{%
409     \_setmathfamily 5 \mathbf
410     \_setmathfamily 6 \mathbi
411   }%
412   \_normalmath
413   \_let\textmathini=\_relax
414 }
415 \_def\textvariables {\_unionly\textvariables {%
416   \textmathini \_mathcodes 6 {7{\_Urange a-z \_Urange A-Z}}%
417   \_addto\_marm {\_fam5 }\_addto\_mait{\_fam6 }%
418   \_protected\_def\_itgreek {\_umathrangegreek01\_greekita}%
419   \_protected\_def\_rmgreek {\_umathrangegreek01\_greekrma}%
420   \_protected\_def\_itGreek {\_umathrangeGREEK01\_greekitA}
421   \_protected\_def\_rmGreek {\_umathrangeGREEK01\_greekrMA}
422   \_itgreek \_rmGreek
423 }}
424 \_def\textdigits {\_unionly\textdigits{\textmathini \_mathcodes 5 {7{\_Urange 0-9}}}}
425 \_def\textmoremath {\_unionly\textmoremath{%
426   \textmathini
427   \_mathcodes 5 {5{!}?} 2{*+-} 3{=<>} 6{,.;} 0{./|} 4{([{} 5{\})}}%
428   \_Umathcode `~ = 2 5 "2212 % hyphen behaves like minus in math mode
429 }}
430 \_def\dotext#1{\_foreach #1 \_do
431   ##1 {\_trycs{\_math_text##1}{\_opwarning{text option: "##1" unknown}}}}
432
433 \_nspublic \textvariables \textdigits \textmoremath ;

```

`\replacemissingchars`{*family*} defines `\UnicodeMathSymbol` and reads `unimath-table.opm`, i.e. it does for each math character following if the character is missing in main math font and if it is present in added font and if it is not already replaced character then apply new math code or `\Umathaccent` definition. Its name is added to `\alist` or `\clist`. The new codes are declared by `\matchchars`{*family*}{*expanded*}\clist}. The `\rlist` is the list of characters already replaced. They are not replaced again if a new `\replacemissingchars` is used.

math.opm

```

446 \_def\rlist{\sqrt\cuberoot\fourthroot} % they cannot be replaced by \matchchars
447 \_def\replacemissingchars#1{\_unionly\replacemissingchars{%
448   \_def\alist{\_def\clist{
449     \_def\UnicodeMathSymbol##1##2##3##4{%
450       \_iffontchar\_textfont1##1 \_else % not in main math font
451       \_iffontchar\_textfont1 ##1 % is presnet in added font
452       \_isinlist\rlist{##2}\_iffalse % not already replaced
453       \_ifx##3\_mathaccent
454       \_protected\_def##2{\_Umathaccent fixed 7 #1 ##1 }%
455       \_addto\alist{##2}%
456       \_else
457       \_addto\clist{##2}%
458     }
459   }
460   \_input unimath-table.opm
461   \_wlog{^^J\_string\replacemissingchars: From \_string\fam=\_string#1 is printed now:^^J%
462     CHARACTERS: \_unexpanded\_ea{\_clist}^^JACCENTS: \_unexpanded\_ea{\_alist}^^J}%
463   \_def\._tmp{\_matchchars #1}\_ea\._tmp\_ea{\_clist}%
464   \_ea\_addto \_ea\rlist \_ea{\_clist}\_ea\_addto \_ea\rlist \_ea{\_alist}%
465   \_def\alist{\_def\clist{\_let\UnicodeMathSymbol=\_undefined
466 }}
467 \_nspublic \replacemissingchars ;

```

`\scriptspaces`{*{s-rel}*}{*{s-bin}*}{*{ss-rel}*}{*{ss-bin}*} sets internal Lua_{TEX} registers represented by appropriate primitives, see section 7.5 in the Lua_{TEX} manual.

```

475 \_def\scriptspaces #1#2#3#4{%
476 \_Umathordrelspacing\_scriptstyle=\.orzeromu{#1}\_relax
477 \_Umathrelordspacing\_scriptstyle=\.orzeromu{#1}\_relax
478 \_Umathreloppspacing \_scriptstyle=\.orzeromu{#1}\_relax
479 \_Umathordrelspacing\_crampedscriptstyle=\.orzeromu{#1}\_relax
480 \_Umathrelordspacing\_crampedscriptstyle=\.orzeromu{#1}\_relax
481 \_Umathreloppspacing \_crampedscriptstyle=\.orzeromu{#1}\_relax
482 \_Umathordbinspacing\_scriptstyle=\.orzeromu{#2}\_relax
483 \_Umathbinordspacing\_scriptstyle=\.orzeromu{#2}\_relax
484 \_Umathbinopspacing \_scriptstyle=\.orzeromu{#2}\_relax
485 \_Umathordbinspacing\_crampedscriptstyle=\.orzeromu{#2}\_relax
486 \_Umathbinordspacing\_crampedscriptstyle=\.orzeromu{#2}\_relax
487 \_Umathbinopspacing \_crampedscriptstyle=\.orzeromu{#2}\_relax
488 \_Umathordrelspacing\_scriptscriptstyle=\.orzeromu{#3}\_relax
489 \_Umathrelordspacing\_scriptscriptstyle=\.orzeromu{#3}\_relax
490 \_Umathreloppspacing \_scriptscriptstyle=\.orzeromu{#3}\_relax
491 \_Umathordrelspacing\_crampedscriptscriptstyle=\.orzeromu{#3}\_relax
492 \_Umathrelordspacing\_crampedscriptscriptstyle=\.orzeromu{#3}\_relax
493 \_Umathreloppspacing \_crampedscriptscriptstyle=\.orzeromu{#3}\_relax
494 \_Umathordbinspacing\_scriptscriptstyle=\.orzeromu{#4}\_relax
495 \_Umathbinordspacing\_scriptscriptstyle=\.orzeromu{#4}\_relax
496 \_Umathbinopspacing \_scriptscriptstyle=\.orzeromu{#4}\_relax
497 \_Umathordbinspacing\_crampedscriptscriptstyle=\.orzeromu{#4}\_relax
498 \_Umathbinordspacing\_crampedscriptscriptstyle=\.orzeromu{#4}\_relax
499 \_Umathbinopspacing \_crampedscriptscriptstyle=\.orzeromu{#4}\_relax
500 }
501 \_def\.orzeromu#1{\_ifx^#1^0mu\_else#1\_fi}
502
503 \_nspublic \scriptspaces ;

```

`\mathclap{formula}`, `\mathrlap{formula}`, and `\mathllap{formula}` are based on the OpTeX macros `\mathstyle` and `\currstyle`.

```

510 \_def\.mathclap#1{\_mathstyle{\_hbox toOpt{\_hss$\_currstyle#1$\_hss}}}
511 \_def\.mathrlap#1{\_mathstyle{\_rlap{$\_currstyle#1$}}}
512 \_def\.mathllap#1{\_mathstyle{\_llap{$\_currstyle#1$}}}
513
514 \_nspublic \mathclap \mathrlap \mathllap ;

```

`\enablefic` enables final italic correction. The relevant lua function is registered to `mlist_to_hlist` callback and `\finalitalcorr` is set to one.

```

521 \_newcount \finalitalcorr
522 \_directlua{
523   function math.final_ital_corr(head, style)
524     if style=="text" and tex.count.\pkglabel_finalitalcorr>0 then
525       for n in node.traverse(head) do
526         if n.next == nil and n.id == 29 then % last is glyph
527           local k = font.fonts[n.font].characters[n.char].italic
528           if not(k==nil) and (k>0) then
529             local kn = node.new("kern")
530             kn.kern = k kn.subtype = 3
531             node.insert_after(head, n, kn) % kern node is inserted
532           end
533         end
534       end
535     end
536     return head
537   end
538 }
539 \_def\.enablefic {\_directlua{ % math.final_ital_corr is registered to mlist_to_hlist
540   luatexbase.add_to_callback("mlist_to_hlist",
541     function(head, style, penalties)
542       head = node.mlist_to_hlist(head, style, penalties)
543       return math.final_ital_corr(head, style)
544     end, "italcorr after math")
545   }
546   \finalitalcorr=1
547 }

```

```

548 \_nspublic \enableflic \finalitalcorr ;
549
550 \_endnamespace

```

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